Field Dimensions

- 55 feet length in bases

Rules of Tee-Ball

- Tee-Ball is played by two teams of between five and seven players but can be played with more if the team sizes are equal.
- Home team bats last.
- There are 5 innings or 55 minutes of running time, whichever comes first. The hitting order should rotate each inning so different players can lead off batting.

Batting

- When batting, the ball shall not be pitched but shall be placed on a tee from which the batter shall hit it.
- The batter (aka hitter) is entitled to have as many swings as they need to hit the ball.
- A player is declared as being out when:
    1. The ball is hit and then caught without hitting the ground.
    2. A player who has the ball stands on the base before the runner makes it to the base.
    3. A fielder with the glove or hand that is holding the ball tags a runner between the bases.
- An inning is complete when each player on the team that is batting has had a turn to bat.
- Once the first team to bat's inning is all complete, it is the turn of the opposition to have their inning.

Fielding

- Fielding positions are as follows:
- The Pitcher: The pitcher does not pitch the ball but is tasked with fielding the diamond area in which most balls are hit.
- The Catcher: This role, unlike their baseball equivalent is to place the ball on the tee, catch the ball and to tag runners running for home base.
- Bases: First Base, Second Base and Third Base positions field in and around their base area and attempt to run out players running for their base.
- Others: If playing with larger numbers, other fielders are placed around the playing area and are tasked with fielding the ball, catching, and trying to run players out.

Running Bases

- Unlike baseball and to encourage fielders to throw, once a throw is made, a runner may only advance to the base they were going for.
- If runners turn back towards a previous base, they must return to that base.

Scoring

- **In TBall we don't keep score.**

Players & Equipment

One of the reasons behind Tee-Ball's popularity is its simplicity and the fact that it needs relatively little equipment to play. Teams are made up of between 5 to 15 players, although more can be played by agreement and all players should wear suitable training shoes (baseball or tennis shoes are fine). When batting, each player is required to wear a suitable safety helmet.

The bats used should be between 24 and 26 inches long and the balls are special Tee-Ball ones, very similar to regulation baseballs but made to be softer to help minimize the risk of injuries.

Game Cancellations Due to Weather

If your games are in the evening we will make the decision by 3pm. If games are in the morning we will make the decision by 8am.

a. If a game is called due to weather (rain, lighting, etc.), light failure or other acts of God and

cannot be resumed, it is a regulation game if four innings have been completed or three and

half innings have been completed and the home team is leading.

b. Cloud-9 will oversee alerting teams in the events of cancellations or rescheduled due

to the weather. This will be done through Facebook, email, texts, or phone calls to

coaches, and updated on the league website.

c. Rescheduling of the game shall follow the guidelines set below.

d. A game that cannot be declared a regulation game, shall be declared a rained-out game.

Games that are cancelled due to weather is to be handled as follows:

e. HEAT DELAY/CANCELATION based on AccuWeather: Game cancellations/alterations will be based on the following:

1. A game time heat index of 105 degrees or higher will result in postponement.

2. A game time heat index of 100 - 104 degrees games will be shortened. TBall games will be reduced by 15 minutes, 1-2 grade baseball & Softball will be reduced by 15 minutes, 3-4 grade baseball will be reduced by 20 minutes, 3-5 grade softball reduced by 20 minutes, 5-8 grade baseball will be reduced by 20 minutes.

3. A game time heat index of 99 degrees or lower will result in normal length of games.

Any game cancellations, postponements, or heat-related schedule changes will typically be announced no earlier than 4:00 PM. We monitor weather conditions and heat indexes throughout the day to make the safest and most informed decision possible.

Coaches will be notified first, followed by updates on our Facebook page and website.

Drink Early, Drink Often:

Remember, the best protection for heat illness is water and rest. The maxim is: drink early, drink often, even when players aren't thirsty. Players should arrive for games/practices adequately hydrated and drink at least five (5) ounces of water every 15-20 minutes while they are active in the heat.

Ask players to bring water or a sports drink with modest amounts of electrolytes, but nothing with caffeine that acts as a diuretic and drains water from the body.

Evidence shows that sunscreen of at least SPF 15 should be applied to exposed skin every time children are in the sun for extended periods, to help keep the player cool and to protect against future skin cancer risk.

Game Cancellations (Other than Weather)

a. If a coach needs to cancel a game for any reason outside of weather, they will need to contact

Cloud-9 and opposing coach outside of 48 hours of the date of the game to be canceled.

b. Rescheduling of the game shall follow the guidelines set below.

c. Any team reporting a cancellation within 48 hours due to any reason other than weather shall

be subject to forfeiture if the opposing team is not willing to reschedule.

Rescheduling

a. In the event of a reschedule Cloud-9 will reschedule the game after talking with both coaches.

b. This email shall include the home team coach, away team coach, Cloud-9 scheduler, and the home teams scheduler/field manager.

c. All coaches are required to have a working email. Please “Reply All” when responding to emails so that everyone can see responses.

d. Both coaches will be given 1 week from the date of the cancellation to work out a reschedule date with Cloud-9 via email, text, phone call with the agreed upon date(s) to confirm availability.

e. Once confirmed, the rescheduled date shall be updated via the online schedule.

f. If coaches are unable to agree on a reschedule date within the 1-week requirement, then the game will be rescheduled for the first date that both teams are available per the online schedule.

g. If one coach responds and the other doesn’t within the 1-week requirement, the original game will be declared a forfeit for the non-responding coach with the win going to the responding coach. NOTE: A great deal of time goes into preparing the fields, scheduling concession stand workers, scheduling umpires, etc. Cloud-9 will not waste money on these activities in lieu of a non-responsive coach by assuming you will show up to a rescheduled game that you haven’t responded. Please work with us to ensure that everyone has a positive experience.

h. Any team failing to show up for a rescheduled game shall be declared as a forfeit and a win awarded to the other team in attendance.